

Art-Worthy Animations

SCHOOL WORKSHOPS | Classroom Connections
Grade Level: 5th-8th

The
Nelson-Atkins
Museum
of Art



WORKSHOP DESCRIPTION

Discover how the relationship between art, nature, and technology has evolved over time, including a look at Land Art. In the studio classroom, students use natural elements to collaborate on a stop-motion animation.

WORKSHOP OBJECTIVES

Students will:

- Brainstorm and storyboard to develop concepts for a stop-motion animation.
- Create content and combine components to convey meaning in a media-arts production.
- Enact identified roles to practice artistic, technical, and soft skills in collaboration with team members.
- Identify and describe Land Art.

Certain collections or galleries may be unavailable due to rotations or construction. We apologize for the inconvenience.

CURRICULUM CONNECTIONS

National Visual Arts Standards

- Combine Ideas to Create an Innovative Idea for Art Making (VA:Cr1.1.5)
- Experiment and Develop Skills in Multiple Art Making Techniques (VA:Cr2.1.5)

Media Arts National Standards

- Create Content and Combine Components to Convey Meaning in a Media-arts Production. (MA:Cr3.1.5)
- Enact Identified Roles to Practice Artistic, Technical, and Soft Skills in Collaborating with Team Members (MA:Pr.5A .5)



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School Workshop Scheduler
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BEFORE YOUR VISIT

- Review the vocabulary/concepts list

VOCABULARY/CONCEPTS

Land Art: Art that is made directly in the landscape, sculpting the land itself or making structures in the landscape using natural materials such as rocks or twigs.

Ephemeral: Lasting for a very short time.

Document: Record something in written, photographic, or other form.

Stop-Motion Animation: A filming technique in which successive positions of objects are photographed to produce the appearance of movement when the movie is shown as a sequence.

Director: A person who supervises the actors, camera crew and other staff for a movie, play, television program, or similar production.

Photographer: A person who operates a camera to take photographs.

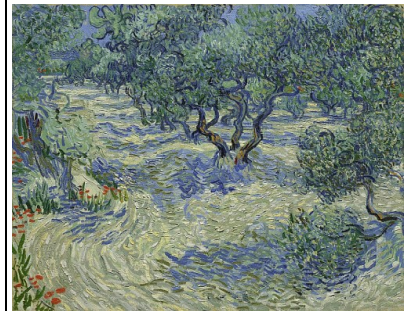
Animator: A person who makes animated films.

AFTER YOUR VISIT

- Spend time outside, creating artwork with nature (using branches and stones or snow and ice) then document the creations with photos or videos. Ask students: What will happen to your creation over time? Was it hard to leave it behind? What forces will cause the artwork to change? What, if anything, could slow down those changes?
- Continue experimenting with stop-motion animation. Consider assigning an animation project to demonstrate understanding of a concept in Social Studies, Science, or even Mathematics.
- Discuss technological advances with your students including writing utensils, modes of transportation, even seating. Challenge them to work without one item of technology for an entire day. Can you spend the school day without the computer or projector? Can you complete assignments using only books, pencils and paper, no markers or typing?



Andy Goldsworthy, English, born 1956
Walking Wall, 2019



Vincent Van Gogh, Dutch, 1853-1890,
Olive Trees, 1889



Isamu Noguchi American, 1904-1988,
Fountain, 1987



EDUCATOR RESOURCE CENTER

The ERC can help you expand your before and after visit activities to fully connect your museum experience with your classroom curriculum. The ERC provides:

- Curriculum Consultations
- Circulating Resources including Art Connection Kits
- Professional Development Workshops

nelson-atkins.org/educators/